Iterative Cage-based Registration for Dynamic Shape Capture

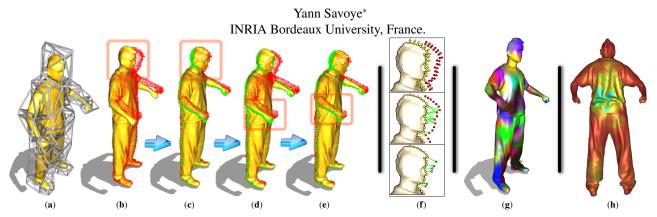


Figure 1: Life-like Dynamic Registration of Clothed Organic Shape. A generic humanoid-type cage is enveloping a laser-scanned template mesh roughly, to perform scalable registration of whole-body scanned models (a). We aim at deforming the source template (in yellow color) toward a target point cloud (in red color) (b). The skin-detached registration procedure pulls the cage-based geometry toward corresponding target locations (c). After a sufficient number of decade iterations, the next target point cloud is reconstructed (d), and the overall iterative procedure is repeated (e). Normal-guided pairwise correspondences (in green color) are pruned, satisfying a criteria based on smoothed normals difference (f). Consequently, handle-aware overlapping harmonic-rigidities (g) are well-suited to register the non-rigid edge-length deviation (h) of the surface with controllable flexibility.

1 Introduction

Recent advances in low-cost dynamic scanning turn the crossparametrization of non-rigid animatable surface into a visionoriented ill-posed problem. In contrast with [Li et al. 2012], we propose a novel detail-preserving registration approach with resolution-independent control. Furthermore, our skin-detached surface registration avoids patch-based segmentation or affine fitting to maintain the local plasticity, as required in [Budd and Hilton 2010]. In particular, we leverage the problem of highly non-rigid spacetime registration by employing an elasto-plastic coarse cage. Thus, we perform scalable handle-aware harmonic shape registration, relying on the high-level of shape abstraction offered by the space-based paradigm. To the best of our knowledge, our technique is the first to investigate handle-aware elastic overlapping-rigidities for registering life-like dynamic shapes in full-body clothing.

2 Handle-Aware Detached Registration

Non-Rigid Registration Setup. We propose to evolve the fixed connectivity \mathcal{F} , offered by the given dense template mesh $\mathcal{M} = \{\mathcal{V}, \mathcal{F}\}$, by registering roughly-and-temporally a given set $\mathcal{P} = \{\mathcal{P}_0, \cdots, \mathcal{P}_l\}$ of l unstructured time-varying point clouds. We assume no prior knowledge about the temporal matching. The geometry of the template mesh is written by \mathcal{V} . Let us denote $\Omega \subset \mathbb{R}^3$ the bounded domain included by m control cage-handles enveloping the static template mesh. We designate by \mathbf{c}_i the current location of the j^{th} cage handle in the global coordinates system. This cage polytope structure is augmented by the Laplace-Beltrami Operator $\mathcal{L}(\cdot)$ with non-uniform cotangent weights, allowing scalable template mesh registration. Associated differential cage coordinates δ encode each cage-handle relatively to its neighborhood in the cage connectivity. Finally, the geodesic-aware relationship between the volumetric subspace and the static template is encapsulated by a bi-harmonic rigging process, computed once at the default pose.

Normal-Guided Pairwise Correspondences. We adopt a similar fuzzy-yet-robust geometric strategy than [Budd and Hilton 2010] to infer a minimal set of compatible feature correspondences $S = \{s_k : (k, \mathbf{q}_k, \gamma_k)\}$, updated at each intra-frame iteration. A unique target location $\mathbf{q}_k \in \mathbb{R}^3$ is obtained for the k^{th} current template vertex by averaging candidates in the current point cloud of \mathcal{P} . After the outliers pruning, each correspondence is weighted by γ_k defined as the dot product of smoothed pairwise normals.

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Iterative Elasto-Plastic Optimization. For each point cloud, our cage-handle curve registration process alternates successively between deformation optimization and correspondences. At each intra-frame iteration t^+ , we initialize the cage geometry with location \mathbf{c}^t obtained at the previous iteration t. Then, we update $\mathcal{L}(\cdot)$, the correspondences propagation in the subspace, a new cage pose \mathbf{c}^{t+} is estimated by solving the following variational objective function:

$$\underset{\left\{\mathbf{c}_{1}^{t+},\cdots,\mathbf{c}_{m}^{t+}\right\}}{\operatorname{argmin}} \left(\alpha \cdot \sum_{j=1}^{m} \left\| \mathcal{L}^{t}\left(\mathbf{c}_{j}^{t+}\right) - \delta_{j}^{t} \right\|_{2}^{2} + \beta \cdot \sum_{s_{k} \in S^{t}} \gamma_{k} \cdot \left\| \mathbf{q}_{k} - \sum_{j=1}^{m} w_{kj} \cdot \mathbf{c}_{j}^{t+} \right\|_{2}^{2} \right)$$

where $w_{kj} : \Omega \to \mathbb{R}$ is the biharmonic weight for a given cage handle *i* with respect to the k^{th} template vertex, as proposed in Elacob

dle *j* with respect to the k^{th} template vertex, as proposed in [Jacobson et al. 2011]. Consequently, the registered template geometry is generated by a cage-based warping field with low-distortion.

Weight-Control Update Rules. The data-term weight-control is initialized at $\beta = 0.01$ and increases along iterations by following an exponential growth rule to promote the constraint-guided bending energy. The weight-control α enforcing the shape-prior is set-up to 1 and slightly decreases to relax the deformation stiffness prior.

3 Conclusions

Our new approach is a first step toward the automatic templatebased registration of highly non-rigid dynamic shape using lowdimensional space-based encoding. We train the effectiveness of our algorithm by aligning several real-world datasets of [Vlasic et al. 2008]. The main advantage of our iterative optimization remains in the simultaneous cross-reconstruction of dynamic shape, and skin-detached registration of reusable temporal curves expressing the clothed-body deformations. In brief, we proposed a new system that registers shape variations while preserves the lifelikeness of captured data, and acquires reusable consistent surface parameters. We expect to pursue our on-going efforts to perform better fine-tuned non-rigid alignment for large organic motion.

References

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